BG-FT004
Mini Steam Train

Specifications

Dimension: L 236” x W 118” x H 108”
Weight: 1,102 lbs
Voltage: 110V/220V
Safety Instructions for use and play.

• Do not step into the track when train is motion.
• There is a sensor to stop the train if anything gets in the way of the train.
• Do not shake the train cars while in motion.
• No food or drink allowed in the train cars.
• Stay seated in the cars while in motion.
• Please exit the train only after it comes to a complete stop.

Risk of Electric Shock

• Hazardous voltage which can cause electrical shock exists inside the equipment. Only qualified personnel or technicians should work inside the equipment.

Playing Warnings

• This game features flashing lights which may not be suitable for people with photosensitive epilepsy.
DBA is installed in the Coin Mech location.

The DBA is ICT A6. The manual is inside the steam train and not included in this manual. To ride children will need to put money in DBA and the machine will start working.

Mini Steam Train Specifications

Dimension: L 236" x W 118" x H 108"

Weight: 1,102 lbs

Voltage: 110V/220V

Weigh Limit: 40KG/88lbs per car

Capacity: Can sit 4 children.
Controller Operating Manual

Count: Adjust the coin from 1 coin to 5 coins
Stop Button: For checking machine without insert coin to "STOP" the machine
Start Button: For checking machine without insert coin to "START" the machine
Reset: Red lighting when power connect
Start: Green lighting when machine start to working

1~12 play Time adjust:
1. 1 Minute and 30 Seconds 7. 3 Minutes and 30 Seconds
2. 1 Minute and 40 Seconds 8. 4 Minutes
3. 1 Minute and 50 Seconds 9. 4 Minutes and 30 Seconds
4. 2 Minutes 10. 5 Minutes
5. 2 Minutes and 30 Seconds 11. 10 Seconds for testing
6. 3 Minutes 12. 0

front view  side view  back view
1. **1-12:** Sound volumes adjust
2. **Sound bottom connection**
3. **Power light:** When power connect
4. **Counter:** Coin Counter
5. **Music:** 12 English kiddy songs to repeat
Electronic Coin Machine Operating Manual

1. Coin reject button
2. Key for coin machine
3. Lock
4. Frame

尺寸：mm

L130
W63
H120
Electronic Coin Machine Operating Manual

DIGITAL COMPARABLE ELECTRONIC
INSTALLATION HI-O7CS+LED

STEP 1
Cheng the right coin for use from the clamp.

STEP 2
Adjust the right insert size for use from the front panel back side.

STEP 3
Select the right mode: Normal Open/Normal Close *TIMER SWITCH* for synchronizing your system.
- 100ms (Slow Speed/Long Pulse)
- 50ms (Medium Speed/Medium Pulse)
- 30ms (Fast Speed/Short Pulse)

STEP 4
Adjust VR sensitivity tuning
Clockwise: slack selection (LED dark->light)
Anti-clockwise: strict selection (LED light->dark)

STEP 5
Gray Line — Counter (+/-)
Red Line — DC+12V
White Line — Coin Signal
Black Line — GND (Ground)
Gray Line — Counter (+/-)

STEP 6

COIN SPECIFICATION
- Diameter: 31mm (1.2in)
- Thickness: 1.2mm - 3.0mm

USER EQUIPMENT
- Voltage: DC 12V ±10%
- Current: 200mA

STEP 3
Select the right mode:
Normal Open/Normal Close

STEP 4
*TIMER SWITCH* for synchronizing your system
- 100ms (Slow Speed/Long Pulse)
- 50ms (Medium Speed/Medium Pulse)
- 30ms (Fast Speed/Short Pulse)

STEP 6
Alarm connection input

Page 7
Coin Box Manual

1. Key for coin box
2. Lock
3. Coin box frame
4. Coin box
5. Door of coin box

size: W175mm x L145mm x H175mm
Base Installation Manual

1. **The first step is connecting six bases of Steam Train.**

   Please arrange the bases in number order. Please match the same numbers in order.  
   *[See pictures A and B]*

2. **Remember to make sure the connecting wire (which connects inside the castle) are pulled through and left on the green carpet side.**  
   *[See picture C]*

3. **Finally, please remember to screw the bases together.**  
   *[See picture D]*
Castle Installation Manual

1. The Second Step is putting on the castle. Please match it to the shape on the green grass surface.

Please locate the “front side” stickers on both the base and the castle.
[See pictures E and F]

2. Then put the castle on the green grass surface.

Please make sure the bolt holes line up.
[See pictures G and H]
3. There are two doors on the castle. Please open the control door side as the sticker shows.  
   [See picture I]

4. Then connect the wires both on green grass surface and inside the castle.  
   [See picture J]

5. Finally, close the control door and fix the castle with bolts on both sides. The bolts are in front of each door.  
   [See picture K]
1. The Third step is connecting the wires of traffic lights with the wires on greensward.

   Put the traffic light on the green grass surface according to the shape of traffic light and line up the bolt holes.
   [See picture L]

   Remember to put the traffic light on facing the right direction. Locate the “front side” stickers on the green grass surface and the light.
   [See picture M]

2. Connect the wires coming out of the trains base and the wires from the traffic light.
   [See picture N]
The fourth step is putting the train into the track.

Take off the track before the one which has the “Train Entry” sticker on it. [See picture O]

Put the train onto the track as in number order (one, two, and three). [See pictures P, Q, and R]
3. Connect each of the trains with the bolts. Then plug in the power cord between the trains. 
   [See picture S]

4. Finally, remember to put the track back on that was removed in Step 1.
The fifth step is connecting the fences.

Please arrange the fences in number order around the green grass base. [See picture U]

Attach the green brackets to the fence sections and then attach the fence sections fences to the green grass surface with bolts. [See pictures V and W]
3. Attach the fence sections in order with bolts. There are a top and a bottom sections on both ends of the fence section that require bolts. [See pictures X and Y]
84 Aero Drive
Suite 4
Buffalo, New York, 14225, USA

Phone: 1 (716) 866-0054
Fax: 1 (716) 630-0055

E-mail: info@barrongames.com
Visit: www.barrongames.com